**Level 4/5 – Group - 11**

**Date and time of meeting/ duration?**

* 17/10/2016 45 minutes

**Who attended?**

* Tom Wenman
* Mark Key
* Mohammad Miah

**Who didn’t attend and why? (If any)**

Jordan Marks – had doctor’s appointment

**Topic**

Discussed the storyline for our game, what the characters does in the game and what environment it should be set in.

Character is stuck in time and has to build Da Vinci’s time machine to get back to their original time period.

Also discussed sound effects and potential soundtracks.

**Main focus for the current week**

Practicing the presentation and uploading moodboards to github.

**Plans for the week ahead**

Start to make players sprites, player movement code and interaction code.